The virus will progress without the user’s involvement, the user is responsible for upgrading the virus to make sure that it has a better chance of succeeding. This is done through the upgrades can and a variety of properties: Infection Rate, Income Rate, Possible Infectable Devices and Research Rate Difficulty.

Infection rate will determine the minimum and maximum amount of device that can be infected in a country every day.

Income rate will determine how much money is generated per infected device.

Not every device is infectable at the start, this is to represent operating system limitation on the virus. By upgrading the possible infectable devices the virus can infect more advanced operating systems.

By upgrading the research rate difficulty this will make the research take a long period of time, allowing for the virus to have more time to spend.

Objective:

Infect every device in the world with your virus and aim for the shortest time possible.